**⫿⫿▶ DISGUISE**

# r30.1.2 Changelog

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|   r30.1.2 Release - 204302    |
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Release day: December 11th 2024

## Improvement

- **DSOF-28483** - Added a new Colour Inspector for validating OCIO and ACES colour workflows. Documentation on the new tool can be found [here](here)

## Fixes

- **DSOF-27941** - Designer will no longer produce an Access Violation when making a precomp in a Layer whose mapping contains no screens.
- **DSOF-28286** - Shutting down Designer on a laptop in fullscreen mode is now much faster.
- **DSOF-28335** - Accessing the Designer API documentation via Manager > Help > Open API Documentation now correctly shows the v1 documentation again.
- **DSOF-28360** - Designer will no longer leak memory when not in focus on a Director.
- **DSOF-28527** - VFC Device editors now open correctly again.
- **DSOF-28787** - Tabbing between GUI fields once again loops to the top of the editor when you get to the bottom
- **DSOF-28908** - d3preview now opens files correctly again.
- **DSOF-28909** - Global crossfade now correctly overrides a track crossfade when the track crossfade duration is set to 0.
- **DSOF-28912** - Layers with Square Brackets [ ] in their names can now we used in Expressions again with the same syntax as normal.
- **DSOF-28923** - You can now output the value of a layer parameter via custom OSC output

expression even when it is keyframed.