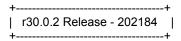


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## r30.0.2 Changelog



Release day: November 20th 2024

In r30.0.1 and r30.0.2, RS streams cannot be received on Actor machines. Please revert your Designer version to r30.0 as the current workaround. This has been fixed in the next release.

Reminder: You can freely move a project from and r30.0.1 and r30.0.2 to r30.0 without consequence.

## **Fixes**

- DSOF-28555 When not genlocked, setting the project to 59.94 FPS and applying feeds will no longer actually output at 60 FPS.
- DSOF-28724 & DSOF-28741 Improved some internal logging.
- DSOF-28726 & DSOF-28731 Various internal improvements to test systems.
- DSOF-28751 Changing Load Weight for a Workload assigner now correctly updates Pool usage and Bandwidth estimates.
- DSOF-28757 Double-clicking on a project folder in d3 Manager will no longer allow you to rename the project.