

## r30.0.1 Changelog

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| r30.0.1 Release - 201424 |  
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Release day: November 13th 2024

## Fixes

- **DSOF-28160** - Actors will no longer sometimes fail to receive correct timings from director understudies after failover.
- **DSOF-28576** - RenderStream engines rendering with Vulkan (including TouchDesigner) no longer crash when launched with a Mesh Mapping.
- **DSOF-28636** - Controlling a field of an open layer via Sockpuppet when in a session of machines will now properly update projector blending if the field you are controlling impacts projector blending.