

r27.3.2 Changelog

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| r27.3.1 Release - 184112 |
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Release day April 3rd 2024

Improvements

- DSOF-26759 - Added machine name to time readout in the Readout module
- DSOF-26760 - The RenderStream Receive health widget is now resizable

Fixes

- DSOF-26632 - Fixed an issue where UV mappings were not applied accurately in Mesh Mapping mode
- DSOF-26677 - Fixed an issue where arrowing a Blur layer into video layer degraded the quality of the arrowed media
- DSOF-26678 - Fixed an issue where we, 'Timed out while transmitting Art-Net packet' when setting Tracking Recorders mode to Play
- DSOF-26737 - Made Artnet packet sequence count per universe instead of globally
- DSOF-26756 - Fixed an issue where Prop surfaces were masking surfaces behind them when in Add blend mode