

r26.4.2 Changelog

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| r26.4.2 Release - 177453
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Release day January 17th 2023

Fixes

- DSOF-25476 - Fixed an issue where Projection Screens could be inactive on Editors when animated with Animate Object Preset
- DSOF-25569 - Fixed stYpe Focus Distance not being used
- DSOF-25930 - Fixed an issue where 2.5D assets did not auto-extract on Actors
- DSOF-25983 - Fixed Black Magic Video Hub 3g no longer receiving commands
- DSOF-26026 - Fixed a topological sort error for 2.5D assets and plates
- DSOF-26093 - Fixed an issue where 2.5D had an error parsing depth map when an image was fully transparent