

r22.2 Changelog

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| r22.2 Release - 95501
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Release day - 9th November 2022

Improvements

- DSOF-21766 - Created a d3manager link to sample assets on the website

Fixes

- DSOF-19487- Fixed an issue when applying feed settings, the bit depth changed from 10 to 8 bit
- DSOF-21425 - Fixed an issue when using an Actor as UCRS controller, all machines would intermittently stop receiving streams periodically and recover on their own
- DSOF-21981 API | Fixed CDL failing to connect to Actors | Director not interactively passing Data to Actors
- DSOF-22295 - vx4+ comes pre-populated with Deltacast input options
- DSOF-22321 - Fixed an issue where d3manager failed to send profiler HTTP request under certain network conditions
- DSOF-22345 - Fixed an issue where the diagnostic zip failed to be generated due to locked file

Matrox Improvements

- DSOF-22431 Switch default Matrox clock to input clock
- DSOF-22106 Wrong input patch preset when Matrox unit is set to Actor
- DSOF-22146 Matrox: occasional dropped frame
- DSOF-22147 Console can spam with thousands of lines of "!!!!!! VideoIn texture handle is NULL!"
- DSOF-22201 Matrox: Tearing seen on capture inputs
- DSOF-22204 "Matrox: Card incorrectly configured" error seen in Designer when opening a new project
- DSOF-22435 'Unable to create Matrox video input' error when assigning video input